

CITY OF PATEROS CITY COUNCIL AGENDA

6:00 P.M.

October 17, 2016

COUNCIL CHAMBERS

1. CALL TO ORDER:

- a. Roll Call
- b. Pledge of Allegiance
- c. Oath of Office

2. ADDITIONS AND APPROVAL OF AGENDA:

3. CONSENT CALENDAR:

All matters listed within the Consent Calendar have been distributed to each member of the Pateros City Council for reading and study, are considered to be routine, and will be enacted by one motion of the Council with no separate discussion. If separate discussion is desired, that item may be removed from the Consent Calendar and placed on the Action Agenda by request.

- a. Accounts Payable- October, 2016
- b. Payroll- September 2016
- c. Minutes –September 19, 2016

4. AUDIENCE INPUT: Jim Bearden would like to ask about government transparency and roles/responsibilities

5. REPORTS:

- a. **Committee Reports**
 - Finance – Brady & Greene
 - Police, Fire, Health & Safety – Greene & Perry
 - Solid Waste & Recycling – Brady & Sherrard
 - Streets & Parks –Fritz & Perry
 - Water & Sewer – Greene & Sherrard
 - Planning – Brady & Fritz
- b. **City Official Reports**
 - Police
 - Volunteer Fire Department
 - Mayor
 - Council
 - School Report
 - Long Term Recovery- Carlene Anders
 - City Administrator
 - Clerk-Treasurer

6. PUBLIC HEARING:

- a) **Ordinance 740: 2016 Budget Amendment**
- b) **CDBG Closeout**

7. ORDINANCES AND RESOLUTION:

- a) Ordinance 740: 2016 Budget Amendment
- b) Resolution 2016-26: RMSA Interlocal Agreement

8. OTHER BUSINESS:

- a) CDBG POG close out
- b) Senior Citizen Center Donation
- c) Adding George Brady as SWAC representative
- d) Change of street name: Brownlee Place
- e) Hull's Property on Warren
- f) Waive of Late Fees

9. MOVE FOR ADJOURNMENT

Pateros City Council Mission Statement: The city of Pateros commits to preserving its heritage, sustaining and enhancing a high quality of life for all its citizens and visitors by developing the community to meet the challenges of the future through creative leadership, responsible service and civic partnerships.